

TURN TRACK

1 2 3 4 5 6 7 8 9 10

BRAWL OBJECT



+1

BRAWL OBJECT



+1

BRAWL OBJECT



+1

BRAWL OBJECT



+1



PISTOL AMMO OFF-HAND PISTOL AMMO OFF-HAND

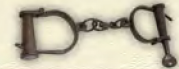


TURN

TURN +10



HANDCUFFS



OUTLAWS - CORE COUNTER 2 (v.3.0)

RIGHT ARM
DROP
HELD
-1

RIGHT ARM
DROP
HELD
-1

RIGHT SHOULDER
DROP
HELD
CAN'T USE ARM
-2/1

RIGHT SHOULDER
DROP
HELD
CAN'T USE ARM
-2/1

CHEST BLEED
-2
REMOVE 2 ACTION

CHEST BLEED
-2
REMOVE 2 ACTION

RIGHT ARM BLEED
DROP
HELD
REMOVE 1 ACTION
-1

LEFT ARM BLEED
DROP
HELD
REMOVE 1 ACTION
-1

HEADSHOT
DEAD

BELLY BLEED
-2
REMOVE 2 ACTION

RIGHT LEG BLEED
FALL
REMOVE 1 ACTION
-1

LEFT LEG BLEED
FALL
REMOVE 1 ACTION
-1

LEG GRAZE
-1
FALL

LEG GRAZE
-1
FALL

LEG HIT
-1
FALL

LEG HIT
-1
FALL

LEG WOUND
-2/1
FALL NO RUN

LEG WOUND
-2/1
FALL NO RUN

SERIOUS LEG WOUND
-2
FALL NO RUN

SERIOUS LEG WOUND
-2
FALL NO RUN

CHEST GRAZE
-1
FALL

CHEST GRAZE
-1
FALL

CHEST HIT
-2/1
FALL

CHEST HIT
-2/1
FALL

CHEST WOUND
-2
FALL

CHEST WOUND
-2
FALL

SERIOUS CHEST WOUND
-3
FALL

SERIOUS CHEST WOUND
-3
FALL

LEFT ARM
DROP
HELD
-1

LEFT ARM
DROP
HELD
-1

LEFT SHOULDER
DROP
HELD
CAN'T USE ARM
-2/1

LEFT SHOULDER
DROP
HELD
CAN'T USE ARM
-2/1

BELLY GRAZE
-1
FALL

BELLY GRAZE
-1
FALL

BELLY HIT
-2/1
FALL

BELLY HIT
-2/1
FALL

BELLY WOUND
-2/3
FALL / NO RUN

BELLY WOUND
-2/3
FALL / NO RUN

SERIOUS BELLY WOUND
-3
FALL / NO STAND

SERIOUS BELLY WOUND
-3
FALL / NO STAND

HEAD GRAZE
-2/1
FALL

HEAD GRAZE
-2/1
FALL

JAM!

JAM!

NO RUN

NO RUN

LEFT ARM

LEFT ARM

NO RUN

NO RUN

NO RUN

NO RUN

NO RUN

NO RUN

LEFT ARM

LEFT ARM

NO RUN

NO RUN

NO RUN

NO RUN

NO RUN

NO RUN

LEFT ARM

LEFT ARM

NO RUN

NO RUN

NO RUN

NO RUN

NO RUN

NO RUN

LEFT ARM

LEFT ARM

NO RUN

NO RUN

NO RUN

NO RUN



PATCH



FLASH



SHADOW



SANDY



GOLDIE



SILVER